SCRATCH FOURSOMES LEAGUES

Shields presented in 1973 (Division One) and 1979 (Division Two) by R. N. Ockenden and R. W. Guy

CONDITIONS OF COMPETITION

The following conditions for this championship must be read in conjunction with CAGU's General Conditions, which are published on the website (www.cagu.co.uk). When entering a competition players/clubs should, in particular, be aware of the General Conditions covering eligibility, entries and withdrawals.

The **Local Rules** of the host club applicable to these matches.

A. THE COMPETITION:

- 1. **The Leagues** are organised into two divisions of seven clubs. Matches in both divisions are played during May, June and July. Each club will play each of the other clubs in their league, three matches at home and three away.
- 2. The Play-Offs. At the end of the series of six matches:
 - a. The top four clubs in each division will play against each other again
 - b. The bottom three clubs in Division One will also replay each other
 - c. The points and the "holes up" score are carried forward into the play-offs
 - d. Each of these play-off matches will be hosted by the club that was the away team in the first series of matches.
- 3. **Promotion and Relegation**. At the conclusion of the play-offs, the leading two clubs in division Two are promoted to division one. The two last placed clubs in division one are relegated to division two.
- 4. Entry to this competition is open to all CAGU affiliated clubs.
- 5. **A club team** comprises three pairs of foursomes. Team membership may change from one match to another.
- 6. A player may only represent one club throughout the competition and must not have played for any other CAGU club in any CAGU inter-club competition in the same calendar year.
- 7. **Caddies.** A professional golfer may not act as a caddie. In the case of juniors (under 18 on 1 January of the year in which the competition is played), parents or other relatives may not act as a caddie.
- 8. **Team Captains** shall not be professional golfers and must be members of the club concerned. They may either be a playing or non-playing captain. (See also CAGU General Condition 14).
- 9. **Format.** Three games of foursomes match play over 18 holes with two points for a win and one point for a half. The result of each individual match is recorded as the number of holes "up" or "down" at the conclusion of the match. (i.e. individual matches conclude when the match is decided)..
- 10. **Games** may be halved. No game shall continue beyond eighteen holes, but all eighteen holes must be played.

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- 11. **In the event of a tie** on points at the conclusion of the first six matches and after the play-offs, placings shall be decided taking each of the following in order until a result is established:
 - a. The club with the better difference of holes up and down for matches played.
 - b. The number of holes up over the matches played.
 - c. The combined result of the two matches between the clubs concerned.
 - d. The better difference of holes up and down in those matches. If there is still a tie for the winners, there shall be joint winners; relegation shall be decided by lot (the toss of a coin).
- 12. **Absent players**. In the event of one or both players in a pair not being present on the first tee of the match, Rule 6-3 applies to their game's start time (loss of hole). In addition, if one or both players of the pair are not present and ready to play within half an hour of the start time of the first game, that pair shall be deemed to have lost its game five down.

B. ASSOCIATED ARRANGEMENTS

1. Fixtures.

- a. The fixtures will be compiled by the Competitions Secretary at a meeting with Scratch League team captains (minimum three captains in attendance). The captains will draw club names "out of the hat".
- b. In late summer of the previous year, CAGU's Competitions Secretary will send to each club a list identifying the particular week in which each match should be played the following year.
- c. Clubs are then responsible for agreeing with other clubs in their league the day of the specified week on which they have agreed to play a match. When the dates for all fixtures have been agreed, the club/team captain shall e-mail that information to CAGU's Competitions Secretary by 30 November. That e-mail should also identify the club's Scratch Team Captain, together with his phone number and e-mail address.
- d. A complete list of matches will then be prepared and returned to the secretary and team captain at each club.
- 2. **Tee reservations**. The home club shall make adequate tee reservations so matches can be completed within three and a quarter hours.
- 3. **Tees.** Play shall be from the host club's white (competition) tees.
- 4. **Start time**. Matches shall not commence before 17.30 hours unless team captains agree otherwise.
- 5. **Reporting results**. After a match, both clubs shall complete the electronic result card and forward it to CAGU's Competitions Secretary within two days.
- 6. **Record of Results**. League match results throughout the competition will be emailed to team captains and, when possible, updated weekly on CAGU's website.
- 7. Adverse weather. If a match cannot be started or completed solely because of bad weather or course conditions, the respective captains shall re-arrange the fixture by mutual consent and with the agreement of CAGU's Competitions Secretary. The Secretary has sole discretion to allow a re-

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arranged fixture to be played beyond the deadline for league matches to be completed.

8. Catering. Any post-match food at the host club shall be a "snack meal" only.

C. WINNERS

Shields for the winning clubs in the two divisions will be presented at the AGM.

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